|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **INTENT** | **KI** | **IMPLEMENTATION** | **IMPACT** | **SUSTAINABILITY/NEXT STEPS** |
| Increased confidence, knowledge and skills of all staff in teaching PE and sport | 3 | PASS staff to lead and team teach a series of KS1 manipulative skills and KS2 fitnessYear 1/2 – Children have learnt a range of control techniques using a range of pieces of equipment, including hockey sticks, footballs and basketballs. Children have developed some basic passing, shooting and dribbling skillsYear 4/5/6 – Children have taken part in a range of fitness testing and training activities including circuit, HIIT and yoga training. Children have used this to identify areas where they can improve their health as well as ways of training to develop sport specific skills. | Staff qualitative and quantitative feedback from survey.Pupil sample survey resultsPE assessment  | Class teacher to continue working from PASS SOW in other PE activities.Class teacher and other adults to attend PASS Games training in 2020.  |
| Introduce a broader range of sports and activities | 4 | PASS staff to lead an after school KS2 football club.  | 18 children regular attended club..Pupil / parent feedback  | PASS staff to continue football club in term 2.  |
| The profile of PE and sport is raised across the school as a tool for whole-school improvement | 25 | PASS staff to deliver an assembly regarding ‘Personal Bests’ and the importance of perseverance (School Value for Term 1) PASS staff to lead Personal.  | 200 Children from KS2 to be involved in values assembly linked to PE and to attempt personal challenges. Data sent to PASS for Speed Bounce at the ned of the term to collate and award children who have shown most progress. | Children to take part in 2nd personal challenge in term 2 to continue to beat personal bests and increase physical activity. Different children to receive awards for different challenges.  |
| Increased participation in competitive sport |  |  | and other challenges at lunchtimes and outside of school to beat personal bests.Increased number of personal challenge, increasing school games mark data |  |